

# Package ‘hexify’

February 28, 2026

**Title** Equal-Area Hex Grids on the 'Snyder' 'ISEA' 'Icosahedron'

**Version** 0.6.5

**Description** Provides functions to build and use hexagonal discrete global grids using the 'Snyder' 'ISEA' projection ('Snyder' 1992 <[doi:10.3138/27H7-8K88-4882-1752](https://doi.org/10.3138/27H7-8K88-4882-1752)>) and the 'H3' hierarchical hexagonal system ('Uber' Technologies). Implements the 'ISEA' discrete global grid system ('Sahr', 'White' and 'Kimerling' 2003 <[doi:10.1559/152304003100011090](https://doi.org/10.1559/152304003100011090)>). Includes a fast 'C++' core for 'ISEA' projection and aperture quantization, an included 'H3' v4.4.1 C library for native 'H3' grid operations, and 'sf'/terra-compatible R wrappers for grid generation and coordinate assignment. Output is compatible with 'dggridR' for interoperability.

**License** MIT + file LICENSE

**SystemRequirements** C99

**Language** en-US

**Encoding** UTF-8

**RoxygenNote** 7.3.3

**Suggests** testthat (>= 3.0.0), lifecycle, knitr, rmarkdown, terra, raster, ggplot2, RColorBrewer, rnaturalearth, tibble, gridExtra

**VignetteBuilder** knitr

**LinkingTo** Rcpp

**Imports** sf, Rcpp, methods, rlang

**URL** <https://gillescolling.com/hexify/>

**BugReports** <https://github.com/gcol33/hexify/issues>

**Config/testthat/edition** 3

**Depends** R (>= 3.5)

**LazyData** true

**NeedsCompilation** yes

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**Repository** CRAN

**Date/Publication** 2026-02-28 22:50:02 UTC

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hexify-package	<i>hexify</i>
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### Description

Core icosahedron and 'Snyder' projection helpers.

### Author(s)

**Maintainer:** Gilles Colling <gilles.colling051@gmail.com> ([ORCID](#)) [copyright holder]

### See Also

Useful links:

- <https://gillescolling.com/hexify/>
- Report bugs at <https://github.com/gcol33/hexify/issues>

---

as_dggrid	<i>Convert hexify grid to 'dggridR'-compatible grid object</i>
-----------	--

---

### Description

Creates a 'dggridR'-compatible grid specification from a hexify\_grid object. The resulting object can be used with 'dggridR' functions that accept a dggs object.

### Usage

```
as_dggrid(grid)
```

### Arguments

grid	A hexify_grid object from hexify_grid()
------	---

**Value**

A list with 'dggridR'-compatible fields:

pole_lon_deg	Longitude of grid pole (default 11.25)
pole_lat_deg	Latitude of grid pole (default 58.28252559)
azimuth_deg	Grid azimuth rotation (default 0)
aperture	Grid aperture (3, 4, or 7)
res	Resolution level
topology	Grid topology ("HEXAGON")
projection	Map projection ('ISEA')
precision	Output decimal precision (default 7)

**See Also**

Other 'dggridR' compatibility: [dggrid\\_43h\\_sequence\(\)](#), [dggrid\\_is\\_compatible\(\)](#), [from\\_dggrid\(\)](#)

---

as\_sf

---

*Convert HexData to sf Object*


---

**Description**

Converts a HexData object to an sf spatial features object. Can create either point geometries (cell centers) or polygon geometries (cell boundaries).

**Usage**

```
as_sf(x, geometry = c("point", "polygon"), ...)
```

**Arguments**

x	A HexData object
geometry	Type of geometry: "point" (default) or "polygon"
...	Additional arguments (ignored)

**Details**

For point geometry, cell centers (cell\_cen\_lon, cell\_cen\_lat) are used. For polygon geometry, cell boundaries are computed using the grid specification.

**Value**

An sf object

**Examples**

```
df <- data.frame(lon = c(0, 10, 20), lat = c(45, 50, 55))
result <- hexify(df, lon = "lon", lat = "lat", area_km2 = 1000)

# Get sf points
sf_pts <- as_sf(result)

# Get sf polygons
sf_poly <- as_sf(result, geometry = "polygon")
```

---

as\_tibble.HexData      *Convert HexData to tibble*

---

**Description**

Convert HexData to tibble

**Usage**

```
as_tibble.HexData(x, ...)
```

**Arguments**

x                    A HexData object  
 ...                  Additional arguments (ignored)

**Value**

A tibble

---

cells                    *Get Cell IDs*

---

**Description**

Extract the unique cell IDs present in a HexData object.

**Usage**

```
cells(x)
```

**Arguments**

x                    A HexData object

**Value**

A vector of cell IDs

---

cell_area	<i>Compute per-cell area in km<sup>2</sup></i>
-----------	--

---

### Description

Returns the area of each cell in square kilometers. For ISEA grids, all cells have the same area (equal-area property). For H3 grids, each cell has a different geodesic area depending on its location.

### Usage

```
cell_area(cell_id = NULL, grid)
```

### Arguments

cell_id	Cell IDs to compute area for. For ISEA grids, these are numeric; for H3 grids, character strings. When grid is a HexData object and cell_id is NULL, all cell IDs from the data are used.
grid	A HexGridInfo or HexData object.

### Details

For ISEA grids the area is constant across all cells and is read directly from the grid specification.

For H3 grids the area varies by latitude. This function computes geodesic area via `sf::st_area()` on H3 cell polygons, with results cached in a session-scoped environment so repeated calls for the same cells are fast.

### Value

Named numeric vector of areas in km<sup>2</sup>, one per cell\_id.

### See Also

[hex\\_grid](#) for grid specifications, [h3\\_crosswalk](#) for ISEA/H3 interoperability

### Examples

```
# ISEA: constant area
grid <- hex_grid(area_km2 = 1000)
cells <- lonlat_to_cell(c(0, 10, 20), c(45, 50, 55), grid)
cell_area(cells, grid)

# H3: area varies by location

h3 <- hex_grid(resolution = 5, type = "h3")
h3_cells <- lonlat_to_cell(c(0, 0), c(0, 80), h3)
cell_area(h3_cells, h3) # equator vs polar - different areas
```

---

cell_to_lonlat	<i>Convert cell ID to longitude/latitude</i>
----------------	--

---

**Description**

Converts DGGS cell IDs back to geographic coordinates (cell centers).

**Usage**

```
cell_to_lonlat(cell_id, grid)
```

**Arguments**

cell_id	Numeric vector of cell IDs
grid	A HexGridInfo or HexData object

**Value**

Data frame with lon\_deg and lat\_deg columns

**See Also**

[lonlat\\_to\\_cell](#) for the forward operation

**Examples**

```
grid <- hex_grid(area_km2 = 1000)
cells <- lonlat_to_cell(c(0, 10), c(45, 50), grid)
coords <- cell_to_lonlat(cells, grid)
```

---

cell_to_sf	<i>Convert cell IDs to sf polygons</i>
------------	--

---

**Description**

Creates sf polygon geometries for hexagonal grid cells.

**Usage**

```
cell_to_sf(cell_id = NULL, grid, wrap_dateline = TRUE)
```

**Arguments**

<code>cell_id</code>	Numeric vector of cell IDs. If <code>NULL</code> and <code>x</code> is <code>HexData</code> , uses cells from <code>x</code> .
<code>grid</code>	A <code>HexGridInfo</code> or <code>HexData</code> object. If <code>HexData</code> and <code>cell_id</code> is <code>NULL</code> , polygons are generated for all cells in the data.
<code>wrap_dateline</code>	Logical. If <code>TRUE</code> (default), calls <code>sf::st_wrap_dateline()</code> to split antimeridian-crossing polygons. Set to <code>FALSE</code> for orthographic/globe projections where wrapping creates gaps.

**Details**

When called with a `HexData` object and no `cell_id` argument, this function generates polygons for all unique cells in the data, which is useful for plotting.

**Value**

`sf` object with `cell_id` and geometry columns

**See Also**

[hex\\_grid](#) for grid specifications, [as\\_sf](#) for converting `HexData` to `sf`

**Examples**

```
# From grid specification
grid <- hex_grid(area_km2 = 1000)
cells <- lonlat_to_cell(c(0, 10, 20), c(45, 50, 55), grid)
polys <- cell_to_sf(cells, grid)

# From HexData (all cells)
df <- data.frame(lon = c(0, 10, 20), lat = c(45, 50, 55))
result <- hexify(df, lon = "lon", lat = "lat", area_km2 = 1000)
polys <- cell_to_sf(grid = result)
```

---

dgearthstat

*Get grid statistics for Earth coverage*

---

**Description**

Calculates statistics about the hexagonal grid at the current resolution, including total number of cells, cell area, and cell spacing.

**Usage**

```
dgearthstat(dggs)
```

**Arguments**

<code>dggs</code>	Grid specification from <code>hexify_grid()</code>
-------------------	--

**Value**

List with components:

area_km	Total Earth surface area in km <sup>2</sup>
n_cells	Total number of cells at this resolution
cell_area_km2	Average cell area in km <sup>2</sup>
cell_spacing_km	Average distance between cell centers in km
resolution	Resolution level
aperture	Grid aperture

**See Also**

Other grid statistics: [dg\\_closest\\_res\\_to\\_area\(\)](#), [hexify\\_area\\_to\\_eff\\_res\(\)](#), [hexify\\_compare\\_resolutions\(\)](#), [hexify\\_eff\\_res\\_to\\_area\(\)](#), [hexify\\_eff\\_res\\_to\\_resolution\(\)](#), [hexify\\_resolution\\_to\\_eff\\_res\(\)](#)

**Examples**

```
grid <- hexify_grid(area = 1000, aperture = 3)
stats <- dgearthstat(grid)

print(sprintf("Resolution %d has %.0f cells",
             stats$resolution, stats$n_cells))
print(sprintf("Average cell area: %.2f km^2",
             stats$cell_area_km2))
print(sprintf("Average cell spacing: %.2f km",
             stats$cell_spacing_km))
```

---

`dggrid_is_compatible` *Validate 'dggridR' grid compatibility with hexify*

---

**Description**

Checks whether a 'dggridR' grid object is compatible with hexify functions. Returns TRUE if compatible, or throws an error describing incompatibilities.

**Usage**

```
dggrid_is_compatible(dggs, strict = TRUE)
```

**Arguments**

dggs	A 'dggridR' grid object
strict	If TRUE (default), throw errors for incompatibilities. If FALSE, return FALSE instead of throwing errors.

**Value**

TRUE if compatible, FALSE if not compatible (when strict=FALSE)

**See Also**

Other 'dggridR' compatibility: [as\\_dggrid\(\)](#), [dggrid\\_43h\\_sequence\(\)](#), [from\\_dggrid\(\)](#)

---

dgverify

*Verify grid object*

---

**Description**

Validates that a grid object has all required fields and valid values. This function is called internally by most hexify functions to ensure grid integrity.

**Usage**

```
dgverify(dggs)
```

**Arguments**

dggs            Grid object to verify (from hexify\_grid)

**Value**

TRUE (invisibly) if valid, otherwise throws an error

**Examples**

```
grid <- hexify_grid(area = 1000, aperture = 3)
dgverify(grid) # Should pass silently

# Invalid grid will throw error
bad_grid <- list(aperture = 5)
try(dgverify(bad_grid)) # Will error
```

---

from_dggrid	<i>Convert 'dggridR' grid object to hexify_grid</i>
-------------	---

---

### Description

Creates a `hexify_grid` object from a 'dggridR' `dggs` object. This allows using `hexify` functions with grids created by 'dggridR' `dgconstruct()`.

### Usage

```
from_dggrid(dggs)
```

### Arguments

`dggs` A 'dggridR' grid object from `dgconstruct()`

### Details

Only 'ISEA' projection with HEXAGON topology is fully supported. Other configurations will generate warnings.

The function validates that the 'dggridR' grid uses compatible settings:

- Projection must be 'ISEA' (FULLER not supported)
- Topology must be "HEXAGON" (DIAMOND, TRIANGLE not supported)
- Aperture must be 3, 4, or 7

### Value

A `hexify_grid` object

### See Also

Other 'dggridR' compatibility: [as\\_dggrid\(\)](#), [dggrid\\_43h\\_sequence\(\)](#), [dggrid\\_is\\_compatible\(\)](#)

---

globe_centers	<i>Globe center presets</i>
---------------	-----------------------------

---

### Description

Named list of lon/lat coordinates for common globe views. Used by `plot_globe` when center is specified as a string.

### Usage

```
globe_centers
```

**Format**

Named list with elements:

**europe** c(10, 50) - Western/Central Europe  
**north\_america** c(-100, 45) - USA and Canada  
**south\_america** c(-60, -15) - Full continent  
**africa** c(20, 5) - Central Africa  
**asia** c(100, 35) - China, SE Asia, Japan  
**oceania** c(135, -25) - Australia, NZ, Indonesia  
**middle\_east** c(45, 25) - Arabian Peninsula, Iran, Turkey  
**south\_asia** c(80, 20) - India, Pakistan, Bangladesh  
**pacific** c(-160, -10) - Polynesia, Pacific islands  
**caribbean** c(-70, 18) - Caribbean islands  
**arctic** c(0, 90) - North pole view  
**antarctic** c(0, -90) - South pole view

**Examples**

```
globe_centers$europe
globe_centers$oceania
```

---

```
grid_clip
```

*Clip hexagon grid to polygon boundary*

---

**Description**

Creates hexagon polygons clipped to a given polygon boundary. This is useful for generating grids that conform to country borders, study areas, or other irregular boundaries.

**Usage**

```
grid_clip(boundary, grid, crop = TRUE)
```

**Arguments**

boundary	An sf/sfc polygon to clip to. Can be a country boundary, study area, or any polygon geometry.
grid	A HexGridInfo object specifying the grid parameters
crop	If TRUE (default), cells are cropped to the boundary. If FALSE, only cells whose centroids fall within the boundary are kept (no cropping).

**Details**

The function first generates cells covering the boundary polygon, then clips or filters them. For H3 grids, all cells that overlap the boundary are included (not just cells whose center falls inside), ensuring full spatial coverage with no gaps along the boundary edge.

When `crop = TRUE`, hexagons are geometrically intersected with the boundary, which may produce partial hexagons at the edges. When `crop = FALSE`, only complete hexagons whose centroids fall within the boundary are returned.

**Value**

sf object with hexagon polygons clipped to the boundary

**See Also**

[grid\\_rect](#) for rectangular grids, [grid\\_global](#) for global grids

**Examples**

```
# Get France boundary from built-in world map
france <- hexify_world[hexify_world$name == "France", ]

# Create grid clipped to France
grid <- hex_grid(area_km2 = 2000)
france_grid <- grid_clip(france, grid)

# Plot result
library(ggplot2)
ggplot() +
  geom_sf(data = france, fill = "gray95") +
  geom_sf(data = france_grid, fill = alpha("steelblue", 0.3),
          color = "steelblue") +
  theme_minimal()

# Keep only complete hexagons (no cropping)
france_grid_complete <- grid_clip(france, grid, crop = FALSE)
```

---

grid\_global

*Generate a global hexagon grid*

---

**Description**

Creates hexagon polygons covering the entire Earth.

**Usage**

```
grid_global(grid, wrap_dateline = TRUE)
```

**Arguments**

`grid` A HexGridInfo object specifying the grid parameters

`wrap_dateline` Logical. If TRUE (default), antimeridian-crossing polygons are split at +/-180 degrees. Set to FALSE for orthographic/globe projections where wrapping creates gaps.

**Details**

This function generates a complete global grid by sampling points densely across the globe. For large grids (many small cells), consider using `grid_rect()` to generate regional subsets.

**Value**

sf object with hexagon polygons

**See Also**

[grid\\_rect](#) for regional grids

**Examples**

```
# Coarse global grid
grid <- hex_grid(area_km2 = 1000000)
global <- grid_global(grid)
plot(global)
```

---

grid\_info

*Get Grid Specification*

---

**Description**

Extract the grid specification from a HexData object.

**Usage**

```
grid_info(x)
```

**Arguments**

`x` A HexData object

**Value**

A HexGridInfo object

**Examples**

```
df <- data.frame(lon = c(0, 10, 20), lat = c(45, 50, 55))
result <- hexify(df, lon = "lon", lat = "lat", area_km2 = 1000)
grid_spec <- grid_info(result)
```

---

grid_rect	<i>Generate a rectangular grid of hexagons</i>
-----------	--

---

**Description**

Creates hexagon polygons covering a rectangular geographic region. For H3 grids, all cells that overlap the bounding box are included (not just cells whose center falls inside), ensuring full spatial coverage.

**Usage**

```
grid_rect(bbox, grid)
```

**Arguments**

bbox	Bounding box as c(xmin, ymin, xmax, ymax), or an sf/sfc object
grid	A HexGridInfo object specifying the grid parameters

**Value**

sf object with hexagon polygons

**See Also**

[grid\\_global](#) for global grids

**Examples**

```
grid <- hex_grid(area_km2 = 5000)
europe <- grid_rect(c(-10, 35, 30, 60), grid)
plot(europe)
```

---

h3_crosswalk	<i>Crosswalk Between ISEA and H3 Cell IDs</i>
--------------	---

---

**Description**

Maps cell IDs between ISEA (equal-area) and H3 grid systems by looking up each cell's center coordinate in the target grid. This enables workflows where analysis is done in ISEA (exact equal-area) and reporting in H3 (industry-standard).

**Usage**

```
h3_crosswalk(
  cell_id = NULL,
  grid,
  h3_resolution = NULL,
  isea_grid = NULL,
  direction = c("isea_to_h3", "h3_to_isea")
)
```

**Arguments**

<code>cell_id</code>	Cell IDs to translate. Numeric for ISEA, character for H3. When <code>grid</code> is a <code>HexData</code> object and <code>cell_id</code> is <code>NULL</code> , all cell IDs from the data are used.
<code>grid</code>	A <code>HexGridInfo</code> or <code>HexData</code> object. For <code>direction = "isea_to_h3"</code> , this must be an ISEA grid. For <code>direction = "h3_to_isea"</code> , this must be an H3 grid.
<code>h3_resolution</code>	Target H3 resolution for <code>"isea_to_h3"</code> , or the source H3 resolution for <code>"h3_to_isea"</code> . When <code>NULL</code> (default), the closest H3 resolution matching the ISEA cell area is selected automatically.
<code>isea_grid</code>	A <code>HexGridInfo</code> for the target ISEA grid. Required when <code>direction = "h3_to_isea"</code> .
<code>direction</code>	One of <code>"isea_to_h3"</code> (default) or <code>"h3_to_isea"</code> .

**Details**

The crosswalk works by computing the center coordinate of each source cell, then finding which cell in the target grid contains that center. This is a many-to-one mapping: multiple ISEA cells may map to the same H3 cell (or vice versa) depending on the relative resolutions.

When `h3_resolution` is `NULL` and `direction = "isea_to_h3"`, the H3 resolution whose average cell area is closest to the ISEA cell area is chosen automatically. This gives the best 1:1 correspondence.

**Value**

A data frame with columns:

- isea\_cell\_id** ISEA cell ID (numeric)
- h3\_cell\_id** H3 cell ID (character)
- isea\_area\_km2** Area of the ISEA cell in km<sup>2</sup>
- h3\_area\_km2** Geodesic area of the H3 cell in km<sup>2</sup>
- area\_ratio** Ratio of ISEA area to H3 area

**See Also**

[cell\\_area](#) for per-cell area computation, [hex\\_grid](#) for creating grids

**Examples**

```
# ISEA -> H3
grid <- hex_grid(area_km2 = 1000)
cells <- lonlat_to_cell(c(0, 10, 20), c(45, 50, 55), grid)
xwalk <- h3_crosswalk(cells, grid)
head(xwalk)

# H3 -> ISEA
h3 <- hex_grid(resolution = 5, type = "h3")
h3_cells <- lonlat_to_cell(c(0, 10), c(45, 50), h3)
xwalk2 <- h3_crosswalk(h3_cells, h3, isea_grid = grid, direction = "h3_to_isea")
```

HexData-class

*HexData Class***Description**

An S4 class representing hexified data. Contains the original user data plus cell assignments from the hexification process.

**Details**

HexData objects are created by [hexify](#). The original data is preserved in the data slot, while cell assignments are stored separately in `cell_id` and `cell_center`.

Use `as.data.frame()` to get a combined data frame with cell columns.

**Slots**

`data` Data frame or sf object. The original user data (untouched).

`grid` HexGridInfo object. The grid specification used.

`cell_id` Cell IDs for each row of data. Numeric for ISEA grids, character for H3 grids.

`cell_center` Matrix. Two-column matrix (lon, lat) of cell centers.

**See Also**

[hexify](#) for creating HexData objects, [HexGridInfo-class](#) for grid specifications

---

HexGridInfo-class      *HexGridInfo Class*

---

### Description

An S4 class representing a hexagonal grid specification. Stores all parameters needed for grid operations.

### Details

Create HexGridInfo objects using the [hex\\_grid](#) constructor function. Do not use `new("HexGridInfo", ...)` directly.

The aperture can be "3", "4", "7" for standard grids, or "4/3" for mixed aperture grids that start with aperture 4 and switch to aperture 3.

For H3 grids, the aperture is fixed at "7" and resolution ranges from 0 to 15.

### Slots

aperture Character. Grid aperture: "3", "4", "7", or "4/3" for mixed.

resolution Integer. Grid resolution level (0-30 for ISEA, 0-15 for H3).

area\_km2 Numeric. Cell area in square kilometers.

diagonal\_km Numeric. Cell diagonal (long diagonal) in kilometers.

crs Integer. Coordinate reference system (default 4326 = 'WGS84').

grid\_type Character. Grid system: "isea" (default) or "h3".

### See Also

[hex\\_grid](#) for the constructor function, [HexData-class](#) for hexified data objects

---

hexify      *Assign hexagonal DGGS cell IDs to geographic points*

---

### Description

Takes a data.frame or sf object with geographic coordinates and returns a HexData object that stores the original data plus cell assignments. The original data is preserved unchanged; cell IDs and centers are stored in separate slots.

**Usage**

```
hexify(
  data,
  grid = NULL,
  lon = "lon",
  lat = "lat",
  area_km2 = NULL,
  diagonal = NULL,
  resolution = NULL,
  aperture = 3,
  resround = "nearest"
)
```

**Arguments**

<code>data</code>	A data.frame or sf object containing coordinates
<code>grid</code>	A HexGridInfo object from <code>hex_grid()</code> . If provided, overrides <code>area_km2</code> , <code>resolution</code> , and <code>aperture</code> parameters.
<code>lon</code>	Column name for longitude (ignored if data is sf)
<code>lat</code>	Column name for latitude (ignored if data is sf)
<code>area_km2</code>	Target cell area in km <sup>2</sup> (mutually exclusive with <code>diagonal</code> ).
<code>diagonal</code>	Target cell diagonal (long diagonal) in km
<code>resolution</code>	Grid resolution (0-30). Alternative to <code>area_km2</code> .
<code>aperture</code>	Grid aperture: 3, 4, 7, or "4/3" for mixed (default 3)
<code>resround</code>	How to round resolution: "nearest", "up", or "down"

**Details**

For sf objects, coordinates are automatically extracted and transformed to 'WGS84' (EPSG:4326) if needed. The geometry column is preserved.

Either `area_km2` (or `area`), `diagonal`, or `resolution` must be provided unless a `grid` object is supplied.

The HexData return type (default) stores the grid specification so downstream functions like `plot()`, `hexify_cell_to_sf()`, etc. don't need grid parameters repeated.

**Value**

A HexData object containing:

- `data`: The original input data (unchanged)
- `grid`: The HexGridInfo specification
- `cell_id`: Numeric vector of cell IDs for each row
- `cell_center`: Matrix of cell center coordinates (lon, lat)

Use `as.data.frame(result)` to extract the original data. Use `cells(result)` to get unique cell IDs. Use `result@cell_id` to get all cell IDs. Use `result@cell_center` to get cell center coordinates.

## Grid Specification

You can create a grid specification once and reuse it:

```
grid <- hex_grid(area_km2 = 1000)
result1 <- hexify(df1, grid = grid)
result2 <- hexify(df2, grid = grid)
```

## See Also

[hex\\_grid](#) for grid specification, [HexData-class](#) for return object details, [as\\_sf](#) for converting to sf

Other hexify main: [hexify\\_grid\(\)](#)

## Examples

```
# Simple data.frame
df <- data.frame(
  site = c("Vienna", "Paris", "Madrid"),
  lon = c(16.37, 2.35, -3.70),
  lat = c(48.21, 48.86, 40.42)
)

# New recommended workflow: use grid object
grid <- hex_grid(area_km2 = 1000)
result <- hexify(df, grid = grid, lon = "lon", lat = "lat")
print(result) # Shows grid info
plot(result) # Plot with default styling

# Direct area specification (grid created internally)
result <- hexify(df, lon = "lon", lat = "lat", area_km2 = 1000)

# Extract plain data.frame
df_result <- as.data.frame(result)

# With sf object (any CRS)
library(sf)
pts <- st_as_sf(df, coords = c("lon", "lat"), crs = 4326)
result_sf <- hexify(pts, area_km2 = 1000)

# Different apertures
result_ap4 <- hexify(df, lon = "lon", lat = "lat", area_km2 = 1000, aperture = 4)

# Mixed aperture (ISEA43H)
result_mixed <- hexify(df, lon = "lon", lat = "lat", area_km2 = 1000, aperture = "4/3")
```

---

hexify-conversions	<i>Coordinate Conversions</i>
--------------------	-------------------------------

---

**Description**

Functions for converting between coordinate systems

---

hexify-grid	<i>Core Grid Construction</i>
-------------	-------------------------------

---

**Description**

Core functions for hexify grid construction and validation

---

hexify-stats	<i>Grid Statistics</i>
--------------	------------------------

---

**Description**

Functions for calculating grid statistics and utilities

---

hexify_build_icosahedron	<i>Initialize icosahedron geometry</i>
--------------------------	--

---

**Description**

Sets up the icosahedron state for ISEA projection. Uses standard ISEA3H orientation by default (vertex 0 at 11.25E, 58.28N).

**Usage**

```
hexify_build_icosahedron(
    vert0_lon = ISEA_VERT0_LON_DEG,
    vert0_lat = ISEA_VERT0_LAT_DEG,
    azimuth = ISEA_AZIMUTH_DEG
)
```

**Arguments**

vert0_lon	Vertex 0 longitude in degrees (default ISEA_VERT0_LON_DEG)
vert0_lat	Vertex 0 latitude in degrees (default ISEA_VERT0_LAT_DEG)
azimuth	Azimuth rotation in degrees (default ISEA_AZIMUTH_DEG)

**Details**

The icosahedron is initialized lazily at the C++ level when first needed. Manual call is only required for non-standard orientations.

**Value**

Invisible NULL. Called for side effect.

**See Also**

Other projection: [hexify\\_face\\_centers\(\)](#), [hexify\\_forward\(\)](#), [hexify\\_forward\\_to\\_face\(\)](#), [hexify\\_get\\_precision\(\)](#), [hexify\\_inverse\(\)](#), [hexify\\_projection\\_stats\(\)](#), [hexify\\_set\\_precision\(\)](#), [hexify\\_set\\_verbose\(\)](#), [hexify\\_which\\_face\(\)](#)

**Examples**

```
# Use standard ISEA3H orientation
hexify_build_icosah()

# Custom orientation
hexify_build_icosah(vert0_lon = 0, vert0_lat = 90, azimuth = 0)
```

---

hexify\_compare\_resolutions

*Compare grid resolutions*

---

**Description**

Generates a table comparing different resolution levels for a given grid configuration. Useful for choosing appropriate resolution.

**Usage**

```
hexify_compare_resolutions(
  aperture = 3,
  res_range = 0:15,
  type = c("isea", "h3"),
  print = FALSE
)
```

**Arguments**

aperture	Grid aperture (3, 4, or 7). Ignored for H3 grids.
res_range	Range of resolutions to compare (e.g., 1:10)
type	Grid type: "isea" (default) or "h3".
print	If TRUE, prints a formatted table to console. If FALSE (default), returns a data frame.

**Value**

If `print=FALSE`: data frame with columns `resolution`, `n_cells`, `cell_area_km2`, `cell_spacing_km`, `cls_km`. If `print=TRUE`: invisibly returns the data frame after printing.

**See Also**

Other grid statistics: [dg\\_closest\\_res\\_to\\_area\(\)](#), [dgearthstat\(\)](#), [hexify\\_area\\_to\\_eff\\_res\(\)](#), [hexify\\_eff\\_res\\_to\\_area\(\)](#), [hexify\\_eff\\_res\\_to\\_resolution\(\)](#), [hexify\\_resolution\\_to\\_eff\\_res\(\)](#)

**Examples**

```
# Get data frame of resolutions 0-10 for aperture 3
comparison <- hexify_compare_resolutions(aperture = 3, res_range = 0:10)
print(comparison)

# Print formatted table directly
hexify_compare_resolutions(aperture = 3, res_range = 0:10, print = TRUE)

# Find resolution with cells ~1000 km^2
subset(comparison, cell_area_km2 > 900 & cell_area_km2 < 1100)
```

---

hexify\_face\_centers    *Get icosahedron face centers*

---

**Description**

Returns the center coordinates of all 20 icosahedral faces.

**Usage**

```
hexify_face_centers()
```

**Value**

Data frame with 20 rows and columns `lon`, `lat` (degrees)

**See Also**

Other projection: [hexify\\_build\\_icosa\(\)](#), [hexify\\_forward\(\)](#), [hexify\\_forward\\_to\\_face\(\)](#), [hexify\\_get\\_precision\(\)](#), [hexify\\_inverse\(\)](#), [hexify\\_projection\\_stats\(\)](#), [hexify\\_set\\_precision\(\)](#), [hexify\\_set\\_verbose\(\)](#), [hexify\\_which\\_face\(\)](#)

**Examples**

```
centers <- hexify_face_centers()
plot(centers$lon, centers$lat)
```

---

hexify_forward	<i>Forward Snyder projection</i>
----------------	----------------------------------

---

### Description

Projects geographic coordinates onto the icosahedron, returning face index and planar coordinates (tx, ty).

### Usage

```
hexify_forward(lon, lat)
```

### Arguments

lon                   Longitude in degrees

lat                    Latitude in degrees

### Details

tx and ty are normalized coordinates within the triangular face, typically in range [0, 1].

### Value

Named numeric vector: c(face, tx, ty)

### See Also

Other projection: [hexify\\_build\\_icosahedron\(\)](#), [hexify\\_face\\_centers\(\)](#), [hexify\\_forward\\_to\\_face\(\)](#), [hexify\\_get\\_precision\(\)](#), [hexify\\_inverse\(\)](#), [hexify\\_projection\\_stats\(\)](#), [hexify\\_set\\_precision\(\)](#), [hexify\\_set\\_verbose\(\)](#), [hexify\\_which\\_face\(\)](#)

### Examples

```
result <- hexify_forward(16.37, 48.21)
# result["face"], result["icosa_triangle_x"], result["icosa_triangle_y"]
```

---

 hexify\_forward\_to\_face

*Forward projection to specific face*


---

**Description**

Projects to a known face (skips face detection).

**Usage**

```
hexify_forward_to_face(face, lon, lat)
```

**Arguments**

face	Face index (0-19)
lon	Longitude in degrees
lat	Latitude in degrees

**Value**

Named numeric vector: c(icoso\_triangle\_x, icoso\_triangle\_y)

**See Also**

Other projection: [hexify\\_build\\_icoso\(\)](#), [hexify\\_face\\_centers\(\)](#), [hexify\\_forward\(\)](#), [hexify\\_get\\_precision\(\)](#), [hexify\\_inverse\(\)](#), [hexify\\_projection\\_stats\(\)](#), [hexify\\_set\\_precision\(\)](#), [hexify\\_set\\_verbose\(\)](#), [hexify\\_which\\_face\(\)](#)

---

 hexify\_get\_precision *Get current precision settings*


---

**Description**

Get current precision settings

**Usage**

```
hexify_get_precision()
```

**Value**

List with tol and max\_iters

**See Also**

Other projection: [hexify\\_build\\_icoso\(\)](#), [hexify\\_face\\_centers\(\)](#), [hexify\\_forward\(\)](#), [hexify\\_forward\\_to\\_face\(\)](#), [hexify\\_inverse\(\)](#), [hexify\\_projection\\_stats\(\)](#), [hexify\\_set\\_precision\(\)](#), [hexify\\_set\\_verbose\(\)](#), [hexify\\_which\\_face\(\)](#)

---

 hexify\_grid

*Create a hexagonal grid specification*


---

### Description

Creates a discrete global grid system (DGGS) object with hexagonal cells at a specified resolution. This is the main constructor for hexify grids.

### Usage

```
hexify_grid(
  area,
  topology = "HEXAGON",
  metric = TRUE,
  resround = "nearest",
  aperture = 3,
  projection = "ISEA"
)
```

### Arguments

area	Target cell area in km <sup>2</sup> (if metric=TRUE) or area code
topology	Grid topology (only "HEXAGON" supported)
metric	Whether area is in metric units (km <sup>2</sup> )
resround	How to round resolution ("nearest", "up", "down")
aperture	Aperture sequence (3, 4, or 7)
projection	Projection type (only 'ISEA' supported currently)

### Value

A hexify\_grid object containing:

area	Target cell area
resolution	Calculated resolution level
aperture	Grid aperture (3, 4, or 7)
topology	Grid topology ("HEXAGON")
projection	Map projection ("ISEA")
index_type	Index encoding type ("z3", "z7", or "zorder")

### See Also

[hexify](#) for the main user function, [hexify\\_grid\\_to\\_cell](#) for coordinate conversion

Other hexify main: [hexify\(\)](#)

## Examples

```
# Create a grid with ~1000 km^2 cells
grid <- hexify_grid(area = 1000, aperture = 3)
print(grid)

# Create a finer resolution grid (~100 km^2 cells)
fine_grid <- hexify_grid(area = 100, aperture = 3, resround = "up")
```

---

hexify_heatmap	<i>Create a ggplot2 visualization of hexagonal grid cells</i>
----------------	---

---

## Description

Creates a ggplot2-based visualization of hexagonal grid cells, optionally colored by a value column. Supports continuous and discrete color scales, projection transformation, and customizable styling.

## Usage

```
hexify_heatmap(  
  data,  
  value = NULL,  
  basemap = NULL,  
  crs = NULL,  
  colors = NULL,  
  breaks = NULL,  
  labels = NULL,  
  hex_border = "#5D4E37",  
  hex_lwd = 0.3,  
  hex_alpha = 0.7,  
  basemap_fill = "gray90",  
  basemap_border = "gray50",  
  basemap_lwd = 0.5,  
  mask_outside = FALSE,  
  aperture = 3L,  
  xlim = NULL,  
  ylim = NULL,  
  title = NULL,  
  legend_title = NULL,  
  na_color = "gray90",  
  theme_void = TRUE  
)
```

## Arguments

data	A HexData object from <code>hexify()</code> , a data frame with <code>cell_id</code> and <code>cell_area</code> columns, or an sf object with hexagon polygons.
------	---

value	Column name (as string) to use for fill color. If NULL, cells are drawn with a uniform fill color. If not specified but data has a 'count' or 'n' column, that will be used automatically.
basemap	Optional basemap. Can be: <ul style="list-style-type: none"> <li>• NULL: No basemap (default)</li> <li>• "world": Use built-in hexify_world map (low resolution)</li> <li>• "world_hires": Use high-resolution map from rnaturalearth (requires package)</li> <li>• An sf object: User-supplied vector map</li> </ul>
crs	Target CRS for the map projection. Can be: <ul style="list-style-type: none"> <li>• A numeric EPSG code (e.g., 4326 for 'WGS84', 3035 for LAEA Europe)</li> <li>• A proj4 string</li> <li>• An sf crs object</li> <li>• NULL to use 'WGS84' (EPSG:4326)</li> </ul>
colors	Color palette for the heatmap. Can be: <ul style="list-style-type: none"> <li>• A character vector of colors (for manual scale)</li> <li>• A single RColorBrewer palette name (e.g., "YlOrRd", "Greens")</li> <li>• NULL to use viridis</li> </ul>
breaks	Numeric vector of break points for binning continuous values, or NULL for continuous scale. Use Inf and -Inf for open-ended bins.
labels	Labels for the breaks (length should be one less than breaks). If NULL, labels are auto-generated.
hex_border	Border color for hexagons
hex_lwd	Line width for hexagon borders
hex_alpha	Transparency for hexagon fill (0-1)
basemap_fill	Fill color for basemap polygons
basemap_border	Border color for basemap polygons
basemap_lwd	Line width for basemap borders
mask_outside	Logical. If TRUE and basemap is provided, mask hexagon portions that fall outside the basemap polygons.
aperture	Grid aperture (default 3), used if data is from hexify()
xlim	Optional x-axis limits (in target CRS units) as c(min, max)
ylim	Optional y-axis limits (in target CRS units) as c(min, max)
title	Plot title
legend_title	Title for the color legend
na_color	Color for NA values
theme_void	Logical. If TRUE (default), use a minimal theme without axes, gridlines, or background.

## Details

This function provides publication-quality heatmap visualizations of hexagonal grids using ggplot2. It returns a ggplot object that can be further customized with standard ggplot2 functions.

## Value

A ggplot2 object that can be further customized or saved.

## Color Scales

The function supports three types of color scales:

**Continuous** Set breaks = NULL for a continuous gradient

**Binned** Provide breaks vector to bin values into categories

**Discrete** If value column is a factor, discrete colors are used

## Projections

Common projections:

**4326** 'WGS84' (unprojected lat/lon)

**3035** LAEA Europe

**3857** Web Mercator

**"`+proj=robin`"** Robinson (world maps)

**"`+proj=moll`"** Mollweide (equal-area world maps)

## See Also

[plot\\_grid](#) for base R plotting, [cell\\_to\\_sf](#) to generate polygons manually

Other visualization: [plot\\_world\(\)](#)

## Examples

```
library(hexify)

# Sample data with counts
cities <- data.frame(
  lon = c(16.37, 2.35, -3.70, 12.5, 4.9),
  lat = c(48.21, 48.86, 40.42, 41.9, 52.4),
  count = c(100, 250, 75, 180, 300)
)
result <- hexify(cities, lon = "lon", lat = "lat", area_km2 = 5000)

# Simple plot (uniform fill, no value mapping)
hexify_heatmap(result)

library(ggplot2)
```

```

# With world basemap
hexify_heatmap(result, basemap = "world")

# Heatmap with value mapping
hexify_heatmap(result, value = "count")

# With world basemap and custom colors
hexify_heatmap(result, value = "count",
               basemap = "world",
               colors = "YlOrRd",
               title = "City Density")

# Binned values with custom breaks
hexify_heatmap(result, value = "count",
               basemap = "world",
               breaks = c(-Inf, 100, 200, Inf),
               labels = c("Low", "Medium", "High"),
               colors = c("#fee8c8", "#fdbb84", "#e34a33"))

# Different projection (LAEA Europe)
hexify_heatmap(result, value = "count",
               basemap = "world",
               crs = 3035,
               xlim = c(2500000, 6500000),
               ylim = c(1500000, 5500000))

# Customize further with ggplot2
hexify_heatmap(result, value = "count", basemap = "world") +
  labs(caption = "Data source: Example") +
  theme(legend.position = "bottom")

```

---

hexify\_inverse

*Inverse Snyder projection*

---

## Description

Converts face plane coordinates back to geographic coordinates.

## Usage

```
hexify_inverse(x, y, face, tol = NULL, max_iters = NULL)
```

## Arguments

x	X coordinate on face plane
y	Y coordinate on face plane
face	Face index (0-19)
tol	Convergence tolerance (NULL for default)
max_iters	Maximum iterations (NULL for default)

**Value**

Named numeric vector: `c(lon_deg, lat_deg)`

**See Also**

Other projection: [hexify\\_build\\_icosahedron\(\)](#), [hexify\\_face\\_centers\(\)](#), [hexify\\_forward\(\)](#), [hexify\\_forward\\_to\\_face\(\)](#), [hexify\\_get\\_precision\(\)](#), [hexify\\_projection\\_stats\(\)](#), [hexify\\_set\\_precision\(\)](#), [hexify\\_set\\_verbose\(\)](#), [hexify\\_which\\_face\(\)](#)

**Examples**

```
coords <- hexify_inverse(0.5, 0.3, face = 2)
```

---

hexify\_projection\_stats

*Get inverse projection statistics*

---

**Description**

Returns and optionally resets convergence statistics.

**Usage**

```
hexify_projection_stats(reset = TRUE)
```

**Arguments**

`reset` Whether to reset statistics after retrieval (default TRUE)

**Value**

List with statistics (iterations, convergence info, etc.)

**See Also**

Other projection: [hexify\\_build\\_icosahedron\(\)](#), [hexify\\_face\\_centers\(\)](#), [hexify\\_forward\(\)](#), [hexify\\_forward\\_to\\_face\(\)](#), [hexify\\_get\\_precision\(\)](#), [hexify\\_inverse\(\)](#), [hexify\\_set\\_precision\(\)](#), [hexify\\_set\\_verbose\(\)](#), [hexify\\_which\\_face\(\)](#)

---

hexify\_roundtrip\_test *Round-trip accuracy test*

---

### Description

Tests the accuracy of the coordinate conversion functions by converting coordinates to cells and back, measuring the distance between original and reconstructed coordinates.

### Usage

```
hexify_roundtrip_test(grid, lon, lat, units = "km")
```

### Arguments

grid	Grid specification
lon	Longitude to test
lat	Latitude to test
units	Distance units ("km" or "degrees")

### Value

List with:

original	Original coordinates
cell	Cell index
reconstructed	Reconstructed coordinates
error	Distance between original and reconstructed

### See Also

Other coordinate conversion: [hexify\\_cell\\_id\\_to\\_quad\\_ij\(\)](#), [hexify\\_cell\\_to\\_icosa\\_tri\(\)](#), [hexify\\_cell\\_to\\_lonlat\(\)](#), [hexify\\_cell\\_to\\_plane\(\)](#), [hexify\\_cell\\_to\\_quad\\_ij\(\)](#), [hexify\\_cell\\_to\\_quad\\_xy\(\)](#), [hexify\\_grid\\_cell\\_to\\_lonlat\(\)](#), [hexify\\_grid\\_to\\_cell\(\)](#), [hexify\\_icosa\\_tri\\_to\\_plane\(\)](#), [hexify\\_icosa\\_tri\\_to\\_quad\\_ij\(\)](#), [hexify\\_icosa\\_tri\\_to\\_quad\\_xy\(\)](#), [hexify\\_lonlat\\_to\\_cell\(\)](#), [hexify\\_lonlat\\_to\\_plane\(\)](#), [hexify\\_lonlat\\_to\\_quad\\_ij\(\)](#), [hexify\\_quad\\_ij\\_to\\_cell\(\)](#), [hexify\\_quad\\_ij\\_to\\_icosa\\_tri\(\)](#), [hexify\\_quad\\_ij\\_to\\_xy\(\)](#), [hexify\\_quad\\_xy\\_to\\_cell\(\)](#), [hexify\\_quad\\_xy\\_to\\_icosa\\_tri\(\)](#)

---

hexify\_set\_precision    *Set inverse projection precision*

---

**Description**

Controls the accuracy/speed tradeoff for inverse Snyder projection.

**Usage**

```
hexify_set_precision(  
  mode = c("fast", "default", "high", "ultra"),  
  tol = NULL,  
  max_iters = NULL  
)
```

**Arguments**

mode	Preset mode: "fast", "default", "high", or "ultra"
tol	Custom tolerance (overrides mode if provided)
max_iters	Custom max iterations (overrides mode if provided)

**Value**

Invisible NULL

**See Also**

Other projection: [hexify\\_build\\_icosahedron\(\)](#), [hexify\\_face\\_centers\(\)](#), [hexify\\_forward\(\)](#), [hexify\\_forward\\_to\\_face\(\)](#), [hexify\\_get\\_precision\(\)](#), [hexify\\_inverse\(\)](#), [hexify\\_projection\\_stats\(\)](#), [hexify\\_set\\_verbose\(\)](#), [hexify\\_which\\_face\(\)](#)

**Examples**

```
hexify_set_precision("high")  
hexify_set_precision(tol = 1e-12, max_iters = 100)
```

---

hexify\_set\_verbose    *Set verbose mode for inverse projection*

---

**Description**

When enabled, prints convergence information.

**Usage**

```
hexify_set_verbose(verbose = TRUE)
```

**Arguments**

verbose            Logical

**Value**

Invisible NULL

**See Also**

Other projection: [hexify\\_build\\_icosahedron\(\)](#), [hexify\\_face\\_centers\(\)](#), [hexify\\_forward\(\)](#), [hexify\\_forward\\_to\\_face\(\)](#), [hexify\\_get\\_precision\(\)](#), [hexify\\_inverse\(\)](#), [hexify\\_projection\\_stats\(\)](#), [hexify\\_set\\_precision\(\)](#), [hexify\\_which\\_face\(\)](#)

---

hexify\_which\_face        *Determine which face contains a point*

---

**Description**

Returns the icosahedral face index (0-19) containing the given coordinates.

**Usage**

```
hexify_which_face(lon, lat)
```

**Arguments**

lon                Longitude in degrees  
lat                Latitude in degrees

**Value**

Integer face index (0-19)

**See Also**

Other projection: [hexify\\_build\\_icosahedron\(\)](#), [hexify\\_face\\_centers\(\)](#), [hexify\\_forward\(\)](#), [hexify\\_forward\\_to\\_face\(\)](#), [hexify\\_get\\_precision\(\)](#), [hexify\\_inverse\(\)](#), [hexify\\_projection\\_stats\(\)](#), [hexify\\_set\\_precision\(\)](#), [hexify\\_set\\_verbose\(\)](#)

**Examples**

```
face <- hexify_which_face(16.37, 48.21)
```

---

`hexify_world`*Simplified World Map*

---

## Description

A lightweight sf object containing simplified world country borders, suitable for use as a basemap when visualizing hexagonal grids.

## Usage

```
hexify_world
```

## Format

An sf object with 177 features and 15 fields:

**name** Country short name

**name\_long** Country full name

**admin** Administrative name

**sovereign** Sovereignty

**iso\_a2** ISO 3166-1 alpha-2 country code

**iso\_a3** ISO 3166-1 alpha-3 country code

**iso\_n3** ISO 3166-1 numeric code

**continent** Continent name

**region\_un** UN region

**subregion** UN subregion

**region\_wb** World Bank region

**pop\_est** Population estimate

**gdp\_md** GDP in millions USD

**income\_grp** Income group classification

**economy** Economy type

**geometry** MULTIPOLYGON geometry in 'WGS84' (EPSG:4326)

## Source

Simplified from Natural Earth 1:110m Cultural Vectors (<https://www.naturalearthdata.com/>)

**Examples**

```
library(sf)

# Plot the built-in world map
plot(st_geometry(hexify_world), col = "lightgray", border = "white")

# Filter by continent
europe <- hexify_world[hexify_world$continent == "Europe", ]
plot(st_geometry(europe))
```

---

**hex\_grid***Create a Hexagonal Grid Specification*

---

**Description**

Creates a HexGridInfo object that stores all parameters needed for hexagonal grid operations. Use this to define the grid once and pass it to all downstream functions.

**Usage**

```
hex_grid(
  area_km2 = NULL,
  resolution = NULL,
  aperture = 3,
  type = c("isea", "h3"),
  resround = "nearest",
  crs = 4326L
)
```

**Arguments**

area_km2	Target cell area in square kilometers. Mutually exclusive with resolution.
resolution	Grid resolution level (0-30 for ISEA, 0-15 for H3). Mutually exclusive with area_km2. For H3, typical use cases by resolution: <ul style="list-style-type: none"> <li>• 0-3: continental/country scale</li> <li>• 4-7: regional/city scale</li> <li>• 8-10: neighborhood/block scale (FCC uses 8-9)</li> <li>• 11-15: building/sub-meter scale</li> </ul>
aperture	Grid aperture: 3 (default), 4, 7, or "4/3" for mixed. Ignored for H3 grids (fixed at 7).
type	Grid type: "isea" (default) or "h3".
resround	Resolution rounding when using area_km2: "nearest" (default), "up", or "down".
crs	Coordinate reference system EPSG code (default 4326 = 'WGS84').

**Details**

Exactly one of `area_km2` or `resolution` must be provided.

When `area_km2` is provided, the resolution is calculated automatically using the cell count formula:  $N = 10 * \text{aperture}^{\text{res}} + 2$  (ISEA) or by matching the closest H3 resolution.

H3 grids use the Uber H3 hierarchical hexagonal system. Unlike ISEA grids, H3 cells are NOT exactly equal-area (area varies by ~3-5\ location).

**Value**

A `HexGridInfo` object containing the grid specification.

**One Grid, Many Datasets**

A `HexGridInfo` acts as a shared spatial reference system - like a CRS, but discrete and equal-area. Define the grid once, then attach multiple datasets without repeating parameters:

```
# Step 1: Define the grid once
grid <- hex_grid(area_km2 = 1000)

# Step 2: Attach multiple datasets to the same grid
birds <- hexify(bird_obs, lon = "longitude", lat = "latitude", grid = grid)
mammals <- hexify(mammal_obs, lon = "lon", lat = "lat", grid = grid)
climate <- hexify(weather_stations, lon = "x", lat = "y", grid = grid)

# No aperture, resolution, or area needed after step 1 - the grid
# travels with the data.

# Step 3: Work at the cell level
# Once hexified, lon/lat no longer matter - cell_id is the shared key
bird_counts <- aggregate(species ~ cell_id, data = as.data.frame(birds), length)
mammal_richness <- aggregate(species ~ cell_id, data = as.data.frame(mammals),
                             function(x) length(unique(x)))

# Join datasets by cell_id - guaranteed to align because same grid
combined <- merge(bird_counts, mammal_richness, by = "cell_id")

# Step 4: Visual confirmation
# All datasets produce identical grid overlays
plot(birds) # See the grid
plot(mammals) # Same grid, different data
```

**See Also**

[hexify](#) for assigning points to cells, [HexGridInfo-class](#) for class documentation

**Examples**

```
# Create grid by target area
```

```

grid <- hex_grid(area_km2 = 1000)
print(grid)

# Create grid by resolution
grid <- hex_grid(resolution = 8, aperture = 3)

# Create grid with different aperture
grid4 <- hex_grid(area_km2 = 500, aperture = 4)

# Create mixed aperture grid
grid43 <- hex_grid(area_km2 = 1000, aperture = "4/3")

# Use grid in hexify
df <- data.frame(lon = c(0, 10, 20), lat = c(45, 50, 55))
result <- hexify(df, lon = "lon", lat = "lat", grid = grid)

```

---

is\_hex\_data

*Check if object is HexData*


---

### Description

Check if object is HexData

### Usage

```
is_hex_data(x)
```

### Arguments

x                    Object to check

### Value

Logical

---

is\_hex\_grid

*Check if object is HexGridInfo*


---

### Description

Check if object is HexGridInfo

### Usage

```
is_hex_grid(x)
```

**Arguments**

x                    Object to check

**Value**

Logical

---

lonlat\_to\_cell            *Convert longitude/latitude to cell ID*

---

**Description**

Converts geographic coordinates to DGGS cell IDs using a grid specification.

**Usage**

```
lonlat_to_cell(lon, lat, grid)
```

**Arguments**

lon                    Numeric vector of longitudes in degrees  
lat                    Numeric vector of latitudes in degrees  
grid                   A HexGridInfo or HexData object, or legacy hexify\_grid

**Details**

This function accepts either a HexGridInfo object from hex\_grid() or a HexData object from hexify(). If a HexData object is provided, its grid specification is extracted automatically.

**Value**

Numeric vector of cell IDs

**See Also**

[cell\\_to\\_lonlat](#) for the inverse operation, [hex\\_grid](#) for creating grid specifications

**Examples**

```
grid <- hex_grid(area_km2 = 1000)
cells <- lonlat_to_cell(lon = c(0, 10), lat = c(45, 50), grid = grid)

# Or use HexData object
df <- data.frame(lon = c(0, 10, 20), lat = c(45, 50, 55))
result <- hexify(df, lon = "lon", lat = "lat", area_km2 = 1000)
cells <- lonlat_to_cell(lon = 5, lat = 48, grid = result)
```

---

n_cells	<i>Get Number of Cells</i>
---------	----------------------------

---

**Description**

Get the number of unique cells in a HexData object.

**Usage**

```
n_cells(x)
```

**Arguments**

x                    A HexData object

**Value**

Integer count of unique cells

---

plot,HexData,missing-method	<i>Plot HexData objects</i>
-----------------------------	-----------------------------

---

**Description**

Default plot method for HexData objects. Draws hexagonal grid cells with an optional basemap.

**Usage**

```
## S4 method for signature 'HexData,missing'  
plot(  
  x,  
  y,  
  basemap = TRUE,  
  clip_basemap = TRUE,  
  basemap_fill = "gray90",  
  basemap_border = "gray50",  
  basemap_lwd = 0.5,  
  grid_fill = "#E69F00",  
  grid_border = "#5D4E37",  
  grid_lwd = 0.8,  
  grid_alpha = 0.7,  
  fill = NULL,  
  show_points = FALSE,  
  point_size = "auto",
```

```

    point_color = "red",
    crop = TRUE,
    crop_expand = 0.1,
    main = NULL,
    ...
)

```

## Arguments

x	A HexData object from hexify()
y	Ignored (for S4 method compatibility)
basemap	Basemap specification: <ul style="list-style-type: none"> <li>• TRUE or "world": Use built-in world map</li> <li>• FALSE or NULL: No basemap</li> <li>• sf object: Custom basemap</li> </ul>
clip_basemap	Clip basemap to data extent (default TRUE). Clipping temporarily disables S2 spherical geometry to avoid edge-crossing errors.
basemap_fill	Fill color for basemap (default "gray90")
basemap_border	Border color for basemap (default "gray50")
basemap_lwd	Line width for basemap borders (default 0.5)
grid_fill	Fill color for grid cells (default "#E69F00" - amber/orange)
grid_border	Border color for grid cells (default "#5D4E37" - dark brown)
grid_lwd	Line width for cell borders (default 0.8)
grid_alpha	Transparency for cell fill (0-1, default 0.7)
fill	Column name for fill mapping (optional)
show_points	Show original points on top of cells (default FALSE). Points are jittered within their assigned hexagon.
point_size	Size of points. Can be: <ul style="list-style-type: none"> <li>• A number (direct cex value)</li> <li>• A preset defining what fraction of a hex cell one point covers: "tiny" (~2\</li> <li>"large" (~20\</li> </ul>
point_color	Color of points (default "red")
crop	Crop to data extent (default TRUE)
crop_expand	Expansion factor for crop (default 0.1)
main	Plot title
...	Additional arguments passed to base plot()

## Details

This function generates polygon geometries for the cells present in the data and plots them. Polygons are computed on demand, not stored, to minimize memory usage.

**Value**

Invisibly returns the HexData object

**See Also**

[hexify\\_heatmap](#) for ggplot2 plotting

**Examples**

```
df <- data.frame(lon = runif(50, -5, 5), lat = runif(50, 45, 50))
result <- hexify(df, lon = "lon", lat = "lat", area_km2 = 2000)

# Basic plot
plot(result, basemap = FALSE)

# With basemap and custom styling
plot(result, grid_fill = "lightblue", grid_border = "darkblue")
```

---

plot\_globe

*Plot hexagonized globe*

---

**Description**

Renders a global hexagonal grid on an orthographic projection with customizable rotation, land clipping, and styling options.

**Usage**

```
plot_globe(
  area = 50000,
  center = "europe",
  clip_to_land = FALSE,
  land_data = NULL,
  exclude_antarctica = TRUE,
  fill = "#D4B896",
  border = "grey30",
  border_width = 0.2,
  ocean_fill = "white",
  ocean_border = "grey50",
  show_land = clip_to_land,
  land_fill = NA,
  land_border = "grey40",
  land_width = 0.3,
  use_ggplot = NULL,
  return_data = FALSE,
  aperture = 3L
)
```

**Arguments**

area	Cell area in km <sup>2</sup> (passed to <a href="#">hex_grid</a> )
center	Globe center: either a preset name (e.g., "europe") or numeric vector c(lon, lat). See <a href="#">globe_centers</a> for presets.
clip_to_land	If TRUE, clip hexagons to land boundaries
land_data	Optional sf object for land boundaries. If NULL and clip_to_land is TRUE, uses <code>rnaturalearth::ne_countries()</code>
exclude_antarctica	If TRUE, exclude Antarctica from land clipping
fill	Fill color for hexagons (default "#D4B896")
border	Border color for hexagons (default "grey30")
border_width	Border width for hexagons (default 0.2)
ocean_fill	Fill color for ocean/globe background (default "white")
ocean_border	Border color for globe circle (default "grey50")
show_land	If TRUE, show land boundaries (default TRUE when clipping)
land_fill	Fill color for land (default NA, transparent)
land_border	Border color for land boundaries (default "grey40")
land_width	Border width for land boundaries (default 0.3)
use_ggplot	NULL = auto-detect, TRUE = force ggplot2, FALSE = force base
return_data	If TRUE, return sf objects instead of plotting
aperture	Grid aperture (default 3L)

**Details**

The function handles several technical challenges:

- Hexagons on the back side of the globe fail to transform - these are filtered out gracefully
- Invalid geometries after projection are repaired with `st_buffer(0)`
- Clipping is done in orthographic CRS to avoid topology errors

**Value**

If `use_ggplot = TRUE`: ggplot2 object (can add layers with `+`) If `use_ggplot = FALSE`: NULL invisibly (plots directly) If `return_data = TRUE`: list of sf objects (hexagons, land, ocean\_circle, crs)

**See Also**

[globe\\_centers](#) for available presets, [grid\\_global](#) for generating global grids without plotting

**Examples**

```
# Get data for custom plotting (no rendering)
data <- plot_globe(area = 100000, center = "europe", return_data = TRUE)
nrow(data$hexagons)
class(data$ocean_circle)

# Basic usage - Europe-centered globe
plot_globe(area = 80000, center = "europe")
```

---

plot\_grid

*Plot hexagonal grid clipped to a polygon boundary*


---

**Description**

A convenience function that creates a grid, clips it to a boundary polygon, and plots the result in a single call.

**Usage**

```
plot_grid(
  boundary,
  grid,
  crop = TRUE,
  boundary_fill = "gray95",
  boundary_border = "gray40",
  boundary_lwd = 0.5,
  grid_fill = "steelblue",
  grid_border = "steelblue",
  grid_lwd = 0.3,
  grid_alpha = 0.3,
  title = NULL,
  expand = 0.05
)
```

**Arguments**

boundary	An sf/sfc polygon to clip to (e.g., country boundary)
grid	A HexGridInfo object from hex_grid()
crop	If TRUE (default), cells are cropped to boundary. If FALSE, only complete hexagons within boundary are shown.
boundary_fill	Fill color for the boundary polygon (default "gray95")
boundary_border	Border color for boundary (default "gray40")
boundary_lwd	Line width for boundary (default 0.5)
grid_fill	Fill color for grid cells (default "steelblue")

grid_border	Border color for grid cells (default "steelblue")
grid_lwd	Line width for cell borders (default 0.3)
grid_alpha	Transparency for cell fill (0-1, default 0.3)
title	Plot title. If NULL (default), auto-generates title with cell area.
expand	Expansion factor for plot limits (default 0.05)

### Details

This is a convenience wrapper around `grid_clip()` that handles the common use case of visualizing a hexagonal grid over a geographic region.

### Value

A ggplot object that can be further customized

### See Also

[grid\\_clip](#) for the underlying clipping function, [hex\\_grid](#) for grid specification

### Examples

```
# Plot grid over France
france <- hexify_world[hexify_world$name == "France", ]
grid <- hex_grid(area_km2 = 2000)
plot_grid(france, grid)

# Customize colors
plot_grid(france, grid,
          grid_fill = "coral", grid_alpha = 0.5,
          boundary_fill = "lightyellow")

# Keep only complete hexagons
plot_grid(france, grid, crop = FALSE)

# Add ggplot2 customizations
library(ggplot2)
plot_grid(france, grid) +
  labs(subtitle = "ISEA3H Discrete Global Grid") +
  theme_void()
```

---

plot\_world

*Quick world map plot*

---

### Description

Simple wrapper to plot the built-in world map.

**Usage**

```
plot_world(fill = "gray90", border = "gray50", ...)
```

**Arguments**

fill	Fill color for countries
border	Border color for countries
...	Additional arguments passed to plot()

**Value**

NULL invisibly. Creates a plot as side effect.

**See Also**

Other visualization: [hexify\\_heatmap\(\)](#)

**Examples**

```
# Quick world map
plot_world()

# Custom colors
plot_world(fill = "lightblue", border = "darkblue")
```

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